

Prototype Evaluation

Use these three dimensions that focus on an idea's potential to evaluate the simulated solution's future success. For each idea, use this page to evaluate the idea post-prototyping.

Biggest strengths

Observed weaknesses

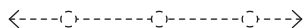
Do the user responsibilities seem realistic?

Is this idea desirable?

- Is this idea currently designed to ask as little of users as possible?
- Does the idea easily fit into people's lives?
- Is the idea actually appealing to users?
- Is the idea understood and correctly used?
- Is it inviting or complicated?



Not yet?
Return to
the design
phase and
refine.



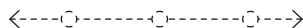
All yes?
Move on!

Is this idea feasible?

- Is the technology required of the idea easily available?
- Is the technology easily sustained over time?
- Can your programme actually make it happen?
- How long will the idea take to move beyond a prototype?



Not yet?
Return to
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phase and
refine.



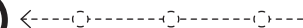
All yes?
Move on!

Is this idea viable?

- What can be projected about possible costs?
- Is the idea honouring the programme's budget?
- Might the idea actually save the programme money?
- How near-term versus long-term are potential savings?



Not yet?
Return to
the design
phase and
refine.



All yes?
Move on!

What do we still need to know?